

7 June, 2006

To: County Chairmen County Secretaries  
County Tournament Secretaries County School Secretaries



Dear Badminton Colleague

## NEW LAWS OF BADMINTON

As I am sure you are aware, the International Badminton Federation at their AGM on 6 May 2006 approved the adoption of a new rally point scoring system for the laws of badminton.

The Council of BADMINTON England at its meeting on 25 May confirmed that the new laws of badminton relating to the rally point scoring system will be used in the following competitions 2006/7:

- Yonex All England Championships
- England International Matches
- English National Championships
- All adult sanctioned tournaments including: ASICS Elite Circuit, Challenger, Satellite and Orbital Circuits
- Victor Sports ICC
- Yehlex ICC Veterans
- Yehlex Inter County League
- Yehlex National Veterans' Championships
- All England Seniors Championships
- Under 19 Nationals and Circuit, and Yehlex Under 18 Circuit
- All Junior Tournaments including but not exclusive to: ICT, Junior Nationals, AGT's, Gold, Silver and Bronze tournaments

There is no compulsion or demand for County Restricted tournaments or league or club badminton to use the rally point scoring system. However, BE do recommend it to be used if possible.

Please find enclosed a simple guide to the new rally point scoring system. A full copy of the new laws is available on request or from the BADMINTON England website.

A series of seminars are planned at which players and officials can hear about the system and ask any questions. It is hoped that the first of these will be at the National Indoor Arena, Birmingham, on 19 August, 2006.

If you have any further questions please do not hesitate to contact me.

Kind regards,

Yours sincerely

DARREN PARKS  
Events Manager

Copy to: Roger Ewing, Eric Brown

## **SIMPLIFIED NEW RALLY POINTS SCORING SYSTEM**

### **Scoring System**

A match consists of the best of 3 games of 21 points.

The side winning a rally adds a point to its score.

At 20 all, the side which gains a 2 point lead first, wins that game.

At 29 all, the side scoring the 30<sup>th</sup> point, wins that game.

The side winning a game serves first in the next game.

### **Intervals and Change of Ends**

When the leading score reaches 11 points, players have a 60 second interval.

A 2 minute interval between each game is allowed.

In the third game, players change ends when a side scores 11 Points.

### **Singles**

At the beginning of the game and when the score is even, the server serves from the right service court. When it is odd, the server serves from the left service court.

If the server wins a rally, the server scores a point and then serves again from alternate service court.

If the receiver wins a rally, the receiver scores a point and becomes the new server.

### **Doubles**

There is only one serve in doubles (see attached diagram). The service passes consecutively to the players as shown in the attached diagram.

At the beginning of the game and when the score is even, the server serves from the right court. When it is odd, the server serves from the left court.

If the serving side wins a rally, the serving side scores a point and the same server serves again from the alternate service court.

If the receiving side wins a rally, the receiving side scores a point. The receiving side becomes the new serving side.

The player of the receiving side who served last stays in the same service court from where he served last. The reverse pattern applies to the receiver's partner

The players do not change their respective service courts until they win a point when their side is serving.

If players commit an error in the service court, the error is corrected when the mistake is discovered

Continued overleaf ....

Course of action / Explanation	Score	Service from Service Court	Server & Receiver	Winner of the rally		
	0-0	Right Service Court.	A serves to C. A is the initial server & C the initial receiver	A & B.	C	D
					B	A
A & B win a point and will change service courts. A serves again from left service court. C & D do not change service courts.	1-0	Left Service Court as the server's score is odd.	A serves to D	C & D.	C	D
					A	B
C & D win a point and therefore the right to serve. Nobody will change their respective service courts.	1-1	Left Service Court as the server's score is odd.	D serves to A.	A & B.	C	D
					A	B
A & B win a point and therefore the right to serve. Nobody will change their respective service courts.	2-1	Right Service Court as the server's score is even	B serves to C	C & D	C	D
					A	B
C & D win a point and therefore the right to serve. Nobody will change their respective service courts.	2-2	Right Service Court as the server's score is even	C serves to B	C & D	C	D
					A	B
C & D win a point and will change service courts. C serves again from left service court. A & B do not change service courts.	3-2	Left Service Court as the server's score is odd.	C serves to A	A & B	D	C
					A	B
A & B win a point and therefore the right to serve. Nobody will change their respective service courts.	3-3	Left Service Court as the server's score is odd.	A serves to C	A & B	D	C
					A	B
A & B win a point and will change service courts. A serves again from right service court. C & D do not change service courts.	4-3	Right Service Court as the server's score is even	A serves to D	C & D	D	C
					B	A

In a Doubles match between A & B against C & D. A & B won the toss and decided to serve. A to serve to C. A shall be the initial server while C shall be the initial receiver.